

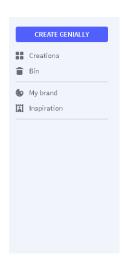




Project INTENT supports interdisciplinary cooperation at vocational schools. Partners used also various digital tools to increase the impact of ideas.

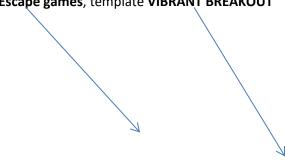
Genially <a href="https://genial.ly/">https://genial.ly/</a> is a tool to prepare – presentations, videos, gamification...

We tried gamification, a useful tool for warm up activities, evaluation, testing and fun ©





Escape games, template VIBRANT BREAKOUT





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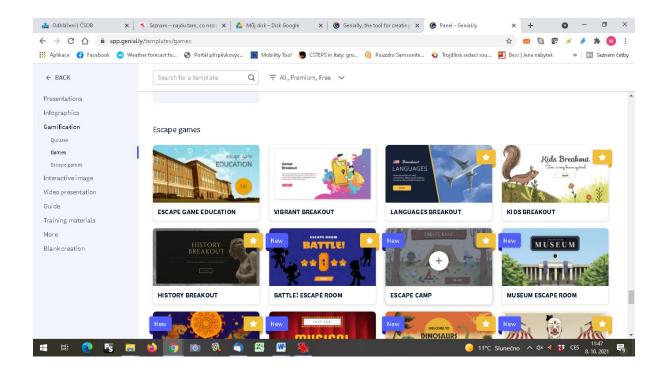












If you want to play an Escape room – go to this link and learn a bit about project NTENT.

https://view.genial.ly/613752c12560bf0dedb7bf29/interactive-content-intent-tool-for-schools

or



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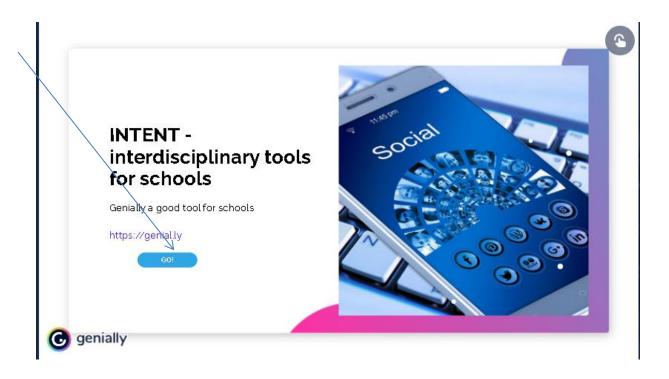














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